NICE cue sheet

1: House open	*SFX 1*	*Play pre show music*	*Full*

2: Clearance	*SFX 2*	*Fade pre show music*	
	LX 1	**Workshop** state	Full

3: Enter LUCY 1 USR	*SFX 3*	*Play **Track 1***	*Full*

4: PROF & LUCY 1 see each other	*SFX 4*	*Fade **Track 1***	

5: LUCY 1 exits into tube	*SFX 5*	*Play **Track 2***	*Full*
	LX 2	**Workshop** state	Half
	LX 3	**Theatre** state	Full

7: Enter PROF	*SFX 6*	*Fade **Track 2***	

8: Exit PROF	LX 4	Fade **Workshop** state	

9: CHICKEN jumps on table	LX 5	**Machine** state	Half

10: LUCY 1 climbs through small theatre	LX 6	**Machine** state	Full
	LX 7	Fade **Theatre** state	

11: Exit LUCY 1 SL	*SFX 7*	*Play **Track 2***	*Full*

12: LUCY 2 enter SR	LX 8	**Blocks** state	Full
	LX 9	Fade **Theatre** state	
13: Exit LUCY 2 on EARWINGS	*SFX 8*	*Fade **Track 2***	
	LX 10	**Machine** state	Full
	LX 11	Fade **Blocks** state	
14: Enter LUCY 1 SR	*SFX 9*	*Play **Track 3***	*Full*
15: LUCY 1 places SANCHO on Toy Theatre	*SFX 10*	*Fade **Track 3***	
16: Exit LUCY 1 after CLOWN	LX 12	**Theatre** state	Full
	LX 13	Fade **Machine** state	
17: PROJECTION SCREEN revealed	SFX 11	*Play **Track 4***	*Full*
18: PROJECTION SCREEN closed	*SFX 12*	*Fade **Track 4***	
	LX 14	**Machine** state	Full
	LX 15	Fade **Theatre** state	
19: LUCY 2 lands ontop FLYING BUGS	*SFX 13*	*Play **Track 1***	*Full*
20: Exit FLYING BUGS	*SFX 14*	*Fade **Track 1***	

21: Exit LUCY 2 into silver tube SL	*SFX 15*	*Play **Track 2***	*Full*
	LX 16	Fade **Machine** state to 25%	

22: LUCY 2 fills PROJECTOR SCREEN	*SFX 16*	*Fade **Track 2***	
	LX 17	**Workshop** state	Full
	LX 18	Fade **Machine** state	

23: Exit PROF & LUCY 1 SL	*SFX 17*	*Play **Track 1***	*Full*

24: Enter PROF SL	*SFX 18*	*Fade **Track 1***

25: Exit PROF SL	LX 19	**Fade to blackout 5 secs then curtain call**

END